

ARNE KJELL VIKHAGEN

Born 1972, Norway. Lives in Göteborg, Sweden.

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EXHIBITIONS

- March 2010 *OEI (publication)*
March 2008 *300m3 Art Space, Göteborg Group Exhibition - MyComputer.*
Sept 2006 *300m3 Art Space, Göteborg – separate.*
May 2005 *Äga:rum, Pro Artibus, Ekenäs, Finland.*
Beta 2.0, Bergen, Norway.
Oct 2004 *BIFF, Bergen, Norway.*
Mar 2003 *Møre og Romsdal Kunstnersenter – project room, Molde, Norway.*
Jan 2003 *“..and Then You Die!”, Galleri Box, Göteborg – separate.*
Dec 2000 *Cash Box – the multipel show, Galleri Box, Göteborg.*
Aug 1999 *SQUASH, art festival, Göteborg.*
Apr 1999 *Rapport 99, BFA degree show:*
Galleri UKS, Oslo.
Galleri BOX, Göteborg.
Galleri Maneten, Göteborg.
Borås Konstmuseum, Borås.
Dec 1998 *Cash Box the multipel show, Galleri Box, Göteborg.*
Nov 1998 *Galleri Cosmopolitan, Göteborg.*
Nov 1997 *Landscape '97, Jyväskylä, Turku, Finland.*

WORK EXPERIENCE

- 2006– *Programme Manager, C:Art:Media, Valand School of Fine Arts, University of Gothenburg.*
2005-06 *Lecturer in art theory and art theory coordinator, Valand School of Fine Arts, University of Gothenburg.*
2005-06 *Co-manager for the course Practical game design at the IT University of Göteborg.*
2004-05 *Coordinator for KonstLab, Valand School of Fine Arts, University of Gothenburg.*
2000–03 *Course manager for the course Concepts of Digital Media, Valand School of Fine Arts.*
2001–03 *Lecturer on Digital Photography, School of Photography and Film, University of Gothenburg.*
1999–00 *Project Secretary for the pilot project Changing photography – Photographic Vision and the Digital Evolution, School of Photography and Film, University of Gothenburg.*

STUDIES

- 2001– *PhD studies on computer games and art, Digital Representation, Faculty of Fine, Applied and Performing Arts, University of Gothenburg.*
1996–99 *BFA in Photography, School of Photography and Film, University of Gothenburg.*
1992–96 *Cand.mag., University of Technology and Science, NTNU, Trondheim. Degree consisting of Philosophical aesthetics, Media Science and Chemistry.*

SELECTED LECTURES

- Oct 2008 *Borås Konstmuseum, on Game Art.*
Sept 2008 *School of Photography, Göteborg, on Photography and New Media.*
Nov 2007 *Gallery 54, Göteborg.*
Oct 2007 *School of Media Arts & Imaging, University of Dundee, Scotland.*

Oct 2006 *Department of Art of Art History and Visual Studies, University of Gothenburg.*
Feb 2004 *Glasgow School of Arts, Glasgow, Scotland.*
Nov 2003 *IT University of Göteborg. Entertainment Design and Technology.*
May 2000 *Kulturverkstaden, Göteborg.*
Dec 1999 *School of Photography and Film, University of Gothenburg.*
Nov 1999 *Vasa Vuxengymnasium, Göteborg.*

WRITINGS

2007 *Konstperspektiv*
2005 *Paletten #259 Nr 1*
2005 *OEI #22/23*
2002 *Glänta 0202 - As real as we want it.*

ORGANIZATIONAL WORK

2008-09 *Board member, Faculty of Fine, Applied and Performing Arts, teacher representative.*
2007-08 *Board member of Paletten.*
2005-06 *Quality assessment board, University of Gothenburg, student representative.*
2004-05 *University board of University of Gothenburg, board member, student representative.*
1999-00 *Board Member of Digitala bildverkstaden, Göteborg.*
1998-99 *Faculty board, Faculty of Fine, Applied and Performing Arts, University of Gothenburg, student representative.*
1998-00 *Co-founder and board member of Galleri Box, Göteborg.*
1997-98 *School board, School of Photography and Film, University of Gothenburg, student representative.*